



## Preschool Program

Typically ages  
2½ - 3 years

Starfish grow in leaps and bounds! They're starting to express in words how they feel. They enjoy building, dress-up, looking through books and learning to manipulate various objects. Circle time at the beginning of the day is special for this crew, as they get to play a role in how their day is planned.

*"My child is never in a hurry to leave at the end of the day...he can't wait to tell me about circle time, lunch, games he played."*

- Parent

*Class participation is lovingly encouraged in the Starfish classroom. That's all part of a philosophy designed to maximize the development and happiness of children ages six weeks to five years. Since our founding in 1993, we have grown to provide a safe, fun and comfortable environment for children to play, laugh and learn in five Middle Tennessee locations.*

**For more information, visit our website at [totslanding.com](http://totslanding.com).**





## In this classroom I can...

### Language Arts

- Use sentences to communicate
- Expand vocabulary and oral language skills through play, stories and songs

### Cognitive Development

- Recognize basic shapes and colors
- Recognize and begin to write letters of alphabet
- Recognize my first name in writing
- Count numbers 1-15
- Begin to learn days of the week and months of the year
- Understand different kinds of weather
- Know my full name, age and gender
- Match and sort related objects

### Life Skills

- Function well within a group setting
- Share, play and get along well with other children
- Follow directions
- Respect classroom property and put toys away
- Use self-help skills (includes potty skills)
- Use proper hand washing skills
- Use proper manners and etiquette

### Sensory Stimulation

- Listen to and participate in stories and songs
- Observe and participate in finger plays
- Manipulate and apply various art materials
- Engage in imaginative play

### Motor Skills

- Walk on a straight line (balance)
- Run forward well
- Run around obstacles
- Throw, kick and catch a ball
- Demonstrate my jumping skills
- Use scissors
- Begin to draw people or objects
- Use glue and various art materials
- Build with blocks
- Work seven-ten piece puzzles